Zinc die-cast disc luminaire according to DIN EN60598-1, DIN EN 60598-2-22 and DIN EN 1838.  
  
German Design Award 2018-winning die-cast zinc LED disc luminaire for recessed ceiling mounting in 68mm hole cut-out.   
  
Sober and clear design language of all A-series luminaire versions for integration into any type of building. The modular practical construction of the A-series promises the simplest installation for all variants. The design is perfectly matched for any type of mounting.   
  
Features:  
- Mechanically robust and corrosion-resistant  
- Powder-coated surface  
- Precise edges and straight lines  
- No weld seams and bending edges  
- Solvent-free fastening of the pictogram  
- Panel with polished edges and continuous non-visible pictogram holder  
- Mounting housing identical for all A-series variants.  
  
Suitable for continuous or stand-by operation. Planning reliability thanks to tool-free, variable use of pictograms on site. Pictograms according to DIN EN ISO 7010 and DIN ISO 3864 (left, right, bottom, top) included as standard.

Monitoring:

With integrated monitoring module with 20-digit addressing switch, for operation on a central power supply system. Automatic test system according to DIN EN 62034 type ER, in connection with a system of type MultiControl. Functions must be complied with:

* Integrated individual luminaire monitoring
* Integrated luminaire manager function
* Individual switchability in conjunction with RP ELS - central power supply system

Material: Zinc die-cast

Color: Edelstahl

Dimensions: 92 mm x 167 mm x 159 mm

Mounting method: Deckeneinbau

Protection class: 2

Protection rating (IP): IP 20

Impact restistence rate IK: IK ≥ 3

Allowed temperature DS: -35 °C to 40 °C °C

Allowed temperature BS: -35 °C to 40 °C °C

Viewing distance: 15m m

Pictogram: Set

Power maintained mode: 2,25 W W

Power non-maintained mode: 0,7 W W

Input voltage AC: 230 V V

Connection terminals: 2.5 mm² mm

Battery:

Article number: AIE009ML-E

Accessories:

Brand: RP-Technik GmbH